

## “Ready, Steady.....Go!”

### Examples of “ready steady .....go!” games:

- Bubbles
- Sliding down a slide
- Chasing
- Spinning top
- Rolling a ball / pushing a car along the floor or down a ball/car run



### Why should I use “ready steady .....go!” games ?

These games are a great way of sharing an activity with a child and gaining their attention  
They help a child learn to initiate communication and interact with others.

### What should I do?

- Choose an activity that your child enjoys.
- Use an animated voice and smile to gain your child's attention.
- Model the game for your child and use repetitive simple language as you play (e.g. pop, gone, more, again).
- As you say “ready steady .....go!” build up anticipation by using animated intonation and leaving a pause before you say “...go!”
- Look for your child making eye contact, smiling, getting excited in anticipation.
- As your child becomes familiar with the activity wait to see if they will initiate “...go!”.  
Sometimes you may need to wait several seconds to give them a chance to have a try.
- If / when your child does say “...go!” or uses another vocalisation, make sure you respond immediately so that they experience success with their communication.

Spend short amounts of time on each activity in order to maintain your child's interest and keep the activities fresh and fun.